## Year 2 Maths APS

Number –	Number – Addition and	Number – Multiplication	Number – Fractions	Measurement	Geometry – Properties of	Statistics
Number and	Subtraction	and Division	1		Shapes	
Place Value	l can:	I can:	l can:	I can:	1	l can:
l can:	coluo problems with addition	recall and use multiplication	recognise, find, name and	choose and use appropriate	l can:	interpret and
count in steps of	solve problems with addition and subtraction:	recall and use multiplication and division facts for the 2, 5	write fractions 1/3, 1/4,	standard units to estimate and	identify and describe the	construct simple
2, 3, and 5 from		and 10 multiplication tables,	2/4 and 3/4 of a length,	measure length/height in any	properties of 2-D shapes,	pictograms, tally
0, and in 10s	using concrete objects and	including recognising odd	shape, set of objects or	direction (m/cm); mass (kg/g);	including the number of sides,	charts, block
from any	pictorial representations,	and even numbers	quantity	temperature (°C); capacity	and line symmetry in a vertical	diagrams and tables
, number, forward	including those involving		write cimple fractions for	(litres/ml) to the nearest	line	
and backward	numbers, quantities and	calculate mathematical	write simple fractions, for example 1/2 of 6 = 3 and	appropriate unit, using rulers,	identify and describe the	ask and answer
	measures	statements for multiplication	recognise the equivalence	scales, thermometers and	properties of 3-D shapes,	simple questions by counting the
recognise the	applying their increasing	and division within the	of 2/4 and 1/2	measuring vessels	including the number of edges,	number of objects
place value of	knowledge of mental and	multiplication tables and	0// _	compare and order lengths,	vertices and faces	in each category
each digit in a two-digit	written methods	write them using the		mass, volume/capacity and		and sorting the
number (10s, 1s)		multiplication (×), division (÷) and equals (=) signs		record the results using >, < and	identify 2-D shapes on the	categories by
number (103, 13)	recall and use addition and	and equals (-) signs		=	surface of 3-D shapes, [for	quantity
identify,	subtraction facts to 20	show that multiplication of 2			example, a circle on a cylinder	
represent and	fluently, and derive and use	numbers can be done in any		recognise and use symbols for	and a triangle on a pyramid]	ask-and-answer
estimate	related facts up to 100	order (commutative) and		pounds (£) and pence (p); combine amounts to make a	compare and sort common 2-D	questions about
numbers using	add and subtract numbers	division of 1 number by		particular value	and 3-D shapes and everyday	totalling and
different	using concrete objects,	another cannot			objects	comparing categorical data
representations,	pictorial representations, and	solve problems involving		find different combinations of		categorical data
including the number line	mentally, including:	multiplication and division,		coins that equal the same		
number inte	a two-digit number and 1s	using materials, arrays,		amounts of money	Geometry – Position and	
compare and	a two-digit number and 1s	repeated addition, mental		solve simple problems in a	direction	
order numbers	a two-digit number and 10s	methods, and multiplication		practical context involving		
from 0 up to		and division facts, including		addition and subtraction of	order and arrange	
100; use <, > and	2 two-digit numbers	problems in contexts		money of the same unit,	combinations of mathematical	
= signs	adding 3 one-digit numbers			including giving change	objects in patterns and	
read and write					sequences	
numbers to at	show that addition of 2			compare and sequence intervals	use mathematical vocabulary	
least 100 in	numbers can be done in any			of time	, to describe position, direction	Lange and
numerals and in	order (commutative) and subtraction of 1 number from			tell and write the time to five	and movement, including	
words	another cannot			minutes, including quarter	movement in a straight line and	
				past/to the hour and draw the	distinguishing between	
use place value	recognise and use the inverse			hands on a clock face to show	rotation as a turn and in terms	hat the productor
and number facts to solve	relationship between			these times	of right angles for quarter, half	
problems	addition and subtraction and			know the number of minutes in	and three-quarter turns	
problems	use this to check calculations			an hour and the number of	(clockwise and anti-clockwise)	Allington Primary School
	and solve missing number			hours in a day		
	problems			incurs in a day		